

Feedback torque control of an arm exoskeleton to assist user movement

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Abstract. There is a growing interest in the area of human – robot interactions as the human – robot interactions plays an important role in the control design for the robot. The paper proposes a feedback torque control for a three degree of freedom model of an arm exoskeleton used for assisting user movement. Base on controlling the interaction torques in three joints of the robot to track the desired interaction torques, the feedback torque control is carried out to shape the impedance of the device. The optimal feedback torque control is carried out to minimize the total root mean square of human – robot interaction torques at three joints by using the Balancing Composite Motion Optimization.

Keywords: Arm exoskeleton, balancing composite motion optimization (BCMO), feedback torque control, impedance control, admittance control, human-robot interaction.

1. Introduction

The arm exoskeleton is an arm-like robot consisting of links and joints that can be worn on the user's arm. The arm exoskeleton is powered by electric motors mounted at the joints of the exoskeleton. The exoskeleton research centers in the world today are more interested in controlling the interaction force between the human and exoskeletons. When designing the control of the exoskeleton, they always describe the interaction force between the user and the exoskeleton as the key for the control design. The force control methods which use one force sensor at least to measure the interaction force include:

a) Feedback velocity control, which includes a force sensor (loadcell), in addition to using a velocity sensor, and a position sensor to control an arm exoskeleton to move at the desired velocity and to desired position based on the measured interaction forces. The purpose of the feedback velocity control is to create a desired impedance and/or admittance for the device, helping to reduce the interaction force between the user and the arm exoskeleton when moving (M. Parnichkun et al. [1]).

b) The feedback force control, which can initially generate desired interaction force and then guides the interaction force to track the desired one. It is called the feedback force control and can be applied to control the desired impedance and/or admittance of the device (J. Tang et al. [2], T.C. Nguyen et. al [3]-[5], L. T. H. Gam et al. [6], Kim S. et al. [7]).

The advantage of the feedback force and feedback velocity control is that they use force sensors to measure the interaction force. However, they are very sensitive to all interaction forces including human-machine interaction forces and fluctuations from the external environment. Therefore, scientists have developed controls that do not use any force sensors. Instead, they can use EMG sensors to measure bioelectric signal (BES) in the human arm, or encoders to measure angular velocities. The force control methods which do not use any force sensor to measure the interaction force include:

a) Disturbance observer control that does not use loadcell force sensors but only uses velocity sensors to estimate the interaction force and the user's movement intention as in the BLEEX

project [8], to control appropriate impedance for the arm exoskeleton as in M. Parnichkun et al. [9] or in HAL of Cybernetics [10].

b) Fictitious gain control is a force control type that does not use loadcell force sensors, but only uses sensors attached to the skin where the electrical signals on the human body can be measured. Every time the human operator exerts force; EMG type sensors can measure BES [11].

The designs of the arm exoskeleton can be applied to support users with arm paralysis after a stroke to help restore arm function early [11], [12]. Applications of exoskeletons are applied in the fields of industry, defense, and aerospace [13], [14].

The interaction forces are considered as external disturbances affecting the control system and the quality of feedback force control. However, if we still want to apply feedback force control, we can use the adaptive feedback force control algorithms which can be able to adapt well to changes in the fluctuating working environment, increase sustainability and thus increase the quality of control. Or we can optimize the controller to ensure the quality against the commonly encountered noise signals of velocity or force by using the H-infinity sustainable control algorithm to limit the sensitivity of the controller [1]. The interaction force between the user and the arm exoskeleton is modeled by the spring model and is controlled by the direct force control based on adaptive fuzzy PID control [2]. The feedback force controller applies adaptive PID control based on the Model Reference Adaptive Control (MRAC) in Vu Minh Hung et al. [15].

The paper proposes the optimal feedback torque control by minimizing the interaction torque between the human user and the exoskeleton which includes the external fluctuations. The cost function of the control is defined as a total mean square of the interaction torques in three joints of the exoskeleton. To minimize the cost function, a balancing and harmonic meta heuristic optimization called Balancing Composite Motion Optimization (BCMO) is an appropriate tool to use. The BCMO brings the harmony and balance to solve the optimal values of high dimension optimizations by using the composition of high dimension movements [16]. The optimal feedback torque control is carried out to minimize the total root mean square of human – robot interaction torques at three joints by using the BCMO.

2. Arm exoskeleton design

An arm exoskeleton is modelled in Fig. 1. The arm exoskeleton has three joints including a joint at the shoulder θ_1 , a joint at the elbow θ_2 , and a joint at the wrist θ_3 . The arm exoskeleton has three links: a shoulder link, an elbow link, and a wrist link. The vector of angles of rotation of three links 1, 2, 3 is represented by $\theta = [\theta_1 \ \theta_2 \ \theta_3]^T$. The lengths of three links 1, 2, 3 are represented by a_1, a_2, a_3 , respectively. The masses of three links 1, 2, 3 are represented by m_1, m_2, m_3 , respectively. The feedback forces between user and the exoskeleton are F_1, F_2 , and F_3 . The distance between the vector F_i on the link i and the center of joint i is l_i ($i = 1, 2, 3$).

The Denavite-Hartenberge (D-H) table is provided in Table 1.

From the D-H table, the individual homogeneous transformation matrices are obtained by Eq. (1), [17]:

$$A_i^{i-1} = Rot(z, \theta_i) Trans(0, 0, d_i) Rot(x, \alpha_i) Trans(a_i, 0, 0) \\ = \begin{bmatrix} \cos\theta_i & -\sin\theta_i \cos\alpha_i & \sin\theta_i \sin\alpha_i & a_i \cos\theta_i \\ \sin\theta_i & \cos\theta_i \cos\alpha_i & -\cos\theta_i \sin\alpha_i & a_i \sin\theta_i \\ 0 & \sin\alpha_i & \cos\alpha_i & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}. \quad (1)$$

The homogeneous transformation matrix of the end effector is calculated as follows:

$$A_3^0 = A_1^0 A_2^1 A_3^2. \quad (2)$$

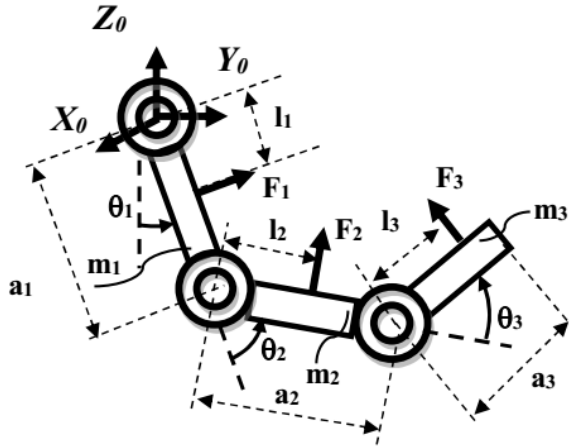


Fig. 1. A model of a 3-DOF arm exoskeleton

Table 1. The D-H table

Link	a	α	d	θ
1-1	0	$\frac{\pi}{2}$	0	$\frac{\pi}{2}$
1-2	a_1	0	0	$\theta_1 - \frac{\pi}{2}$
2	a_2	0	0	θ_2
3-1	a_3	$-\frac{\pi}{2}$	0	θ_3
3-2	0	0	0	$-\frac{\pi}{2}$

2.1. Feedback torque control design

The dynamic equation of the arm exoskeleton is controlled by Eq. (3):

$$M(\theta)\ddot{\xi} + C(\theta, \dot{\omega}) + G(\theta) + D(\dot{\omega}) = u_M + u_H + M_d, \quad (3)$$

where, $\theta = [\theta_1 \ \theta_2 \ \theta_3]^T$ (rad); $\omega = \frac{d\theta}{dt} = [\omega_1 \ \omega_2 \ \omega_3]^T$ (rad/s); $\xi = \frac{d^2\theta}{dt^2} = [\xi_1 \ \xi_2 \ \xi_3]^T$ (rad/s²); $u_M = [u_{M1} \ u_{M2} \ u_{M3}]^T$ (Nm) is the vector of torques exerted by the gear motors; $u_H = [u_{H1} \ u_{H2} \ u_{H3}]^T$ (Nm) is the vector of torques exerted by the user; $M_d = [M_{d1} \ M_{d2} \ M_{d3}]^T$ is the vector of fluctuations of outside environment or the external excitation. The details of matrices in Eq. (3) are provided in the Appendix.

The joint damping of joint i is expressed as follows [18], [19]:

$$D_i(\omega_i) = b_i \omega_i, \quad (i = 1, 2, 3), \quad (4)$$

where, b_i are coefficients of damping of joint i .

The feedback torque control in Eq. (3) contains two phases:

Phase 1: The user actively exerts forces to guide the arm exoskeleton to follow his desired movement.

Phase 2: The arm exoskeleton is actuated to assist the user motion. In the Fig. 2, the controller controls the interaction torques at the joints to track the desired interaction torques. The controller generates the desired interaction torques at joints based on the desired impedance and control the interaction torques at joints to track their desired values to assist the user motion. Moreover, the model compensation is used to compensate and de-couple the nonlinear system.

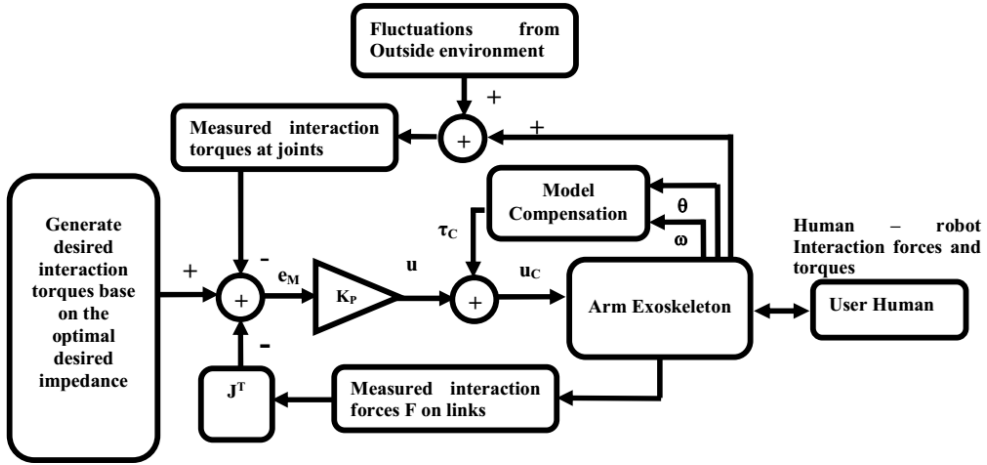


Fig. 2. Control diagram of the feedback torque control

In simulation, we model the interaction forces and torques proportionally to the misalignments between the human arm and the arm exoskeleton. The more misalignments between positions and orientations of the human arm and the arm exoskeleton occur, the more interaction forces and torques are displayed.

In phase 1, the user's forces and torques to move the arm exoskeleton are formulated in Eq. (5) and (6), respectively. The forces and torques exerted by human are formulated more realistically by a translational and rotational spring model:

$$F_{H_i} = K_i(r_{ds_i} - r_i) \quad (\text{N}), \quad (i = 1, 2, 3), \quad (5)$$

$$u_H = J_1^T F_{H_1} + J_2^T F_{H_2} + J_3^T F_{H_3} + \begin{bmatrix} \kappa_1(\theta_{ds_1} - \theta_1) + \kappa_2(\theta_{ds_{12}} - \theta_{12}) + \kappa_3(\theta_{ds_{123}} - \theta_{123}) \\ \kappa_2(\theta_{ds_{12}} - \theta_{12}) + \kappa_3(\theta_{ds_{123}} - \theta_{123}) \\ \kappa_3(\theta_{ds_{123}} - \theta_{123}) \end{bmatrix} \quad (\text{Nm}), \quad (6)$$

where, K_i (N/m) is translational stiffness of spring model ($i = 1, 2, 3$); $r_{ds_i} = [x_{ds_i} \ y_{ds_i} \ z_{ds_i}]^T$ (m) is the position of the user arm; $r_i = [x_i \ y_i \ z_i]^T$ (m) is the position of the exoskeleton; F_{H_i} (N) is the user force i ; $J_i = \begin{bmatrix} \frac{\partial r_i}{\partial \theta_1} & \frac{\partial r_i}{\partial \theta_2} & \frac{\partial r_i}{\partial \theta_3} \end{bmatrix}$ is the Jacobian matrix; κ_i (Nm/rad) is rotational stiffness of spring model; $\theta_{12} = \theta_1 + \theta_2$; $\theta_{123} = \theta_1 + \theta_2 + \theta_3$; $\theta_{ds_{12}} = \theta_{ds_1} + \theta_{ds_2}$; $\theta_{ds_{123}} = \theta_{ds_1} + \theta_{ds_2} + \theta_{ds_3}$; θ_{ds_1} , θ_{ds_2} , θ_{ds_3} are the desired rotations of human user joints. The details of matrices in Eq. (6) are provided in the Appendix.

In phase 2, the desired interaction torques are generated by desired impedance as follows [7]:

$$M_{ds_i} = -\beta \frac{d\theta_i}{dt} - \lambda \theta_i - \gamma G_i(\theta) \quad (\text{N}), \quad (7)$$

where, β , λ , γ are virtual coefficients; $G_i(\theta)$ (Nm) is the gravitational torque at the joint i ($i = 1, 2, 3$).

The errors between desired torques and measured torques are defined as follows:

$$e_{M_i} = M_{ds_i} - M_{ms_i}, \quad (8)$$

where, M_{ms_i} is the measured feedback torque at the joint i ($i = 1, 2, 3$).

In numerical method, the measured interaction torque at the joint i is modeled by fluctuations

from the outside environment and human torques as follows:

$$M_{ms_i} = p_1 M_d + p_2 M_{H_i}, \quad (9)$$

where, M_d is the measured external excitation from outside environment; $M_{H_i} = u_{H_i}$ is the measured torques exerted by human user at joint i ; p_1, p_2 are the coefficients of M_d (Nm); M_{H_i} (Nm); ($i = 1, 2, 3$), respectively.

The feedback torque control is proposed as follows:

$$u_c = K_p e_M + \tau_c \quad (\text{Nm}), \quad (10)$$

where, $K_p = \text{diag}[K_{p_1}, K_{p_2}, K_{p_3}]$ is the diagonal gain matrix:

$$\tau_c = G(\theta) + C(\theta, \omega) + D(\omega) \quad (\text{Nm}). \quad (11)$$

Computed torque control technique is applied in feedback torque control to compensate and de-couple the non linear system [1], as expressed in Eq. (11). The voltage of direct current (DC) gear motor i , U_{S_i} , ($i = 1, 2, 3$), are controlled following Eq. (12):

$$U_{S_i} = f(\eta_{U_{C_i}}) U_{S_{\max_i}} \quad (\text{V}), \quad (12)$$

where, $f(\eta_i) = \frac{1-e^{-\eta_{U_{C_i}}}}{1+e^{-\eta_{U_{C_i}}}}$; $U_{S_{\max_i}}$ (V); $\eta_{U_{C_i}} = \frac{u_{C_i}}{s_i}$; $s_i = \mu_i \frac{U_{S_{\max_i}}}{R_i} k_{t_i}$ (Nm); μ_i is the ratio of the gearbox.

The relationship between the u_{M_i} , the output torque generated by DC gear motor i , and the applied voltage U_{S_i} ($i = 1, 2, 3$), is derived as follows [20], [21]:

$$L_{a_i} \frac{dI_{a_i}}{dt} + k_{e_i} \mu_i \frac{d\theta_i}{dt} + R_{a_i} I_{a_i} = U_{S_i} \quad (\text{V}), \quad (13)$$

$$u_{M_i} = \mu_i k_{t_i} I_{a_i} \quad (\text{Nm}), \quad (14)$$

where, R_{a_i} (Ω); k_{e_i} (V/(rad/s)); μ_i ; L_{a_i} (H); I_{a_i} (A); k_{t_i} (Nm/A) are shown in Table 2.

2.2. Optimal feedback torque control

The parameters of the arm exoskeleton are shown in the Table 2.

In BCMO, the cost function is defined as the total root mean square of the interaction torques at three joints by Eq. (15):

$$\text{Cost Function} = \sqrt{\frac{1}{T} \int_0^T M_{ms_1}^2} + \sqrt{\frac{1}{T} \int_0^T M_{ms_2}^2} + \sqrt{\frac{1}{T} \int_0^T M_{ms_3}^2}. \quad (15)$$

Table 2. Parameters of the 3-DOF arm exoskeleton

Symbols	Descriptions	Values
a_1, a_2, a_3 (m)	Link length	$a_1 = 0.3, a_2 = 0.4, a_3 = 0.2$ (m)
m_1, m_2, m_3 (kg)	Link mass	$m_1 = 0.35, m_2 = 0.25, m_3 = 0.15$ (kg)
l_1, l_2, l_3 (m)	Distance	$l_1 = l_2 = l_3 = 0.2$ (m)
b_1, b_2, b_3 (Nms/rad)	Viscosity damping coefficient	$b_1 = b_2 = b_3 = 0.3$ (Nms/rad)
I_L (kg.m ²)	Inertia moments of links	$I_L = \text{diag}[0.2 \ 0.2 \ 0.2]$ (kg.m ²)
I_M (kg.m ²)	Inertia moments of gear motors	$I_M = \text{diag}[0.2 \ 0.2 \ 0.2]$ (kg.m ²)
U_{Smax_i} (V)	Supplied Voltage	$U_{Smax_i} = 12$ (V) ($i = 1, 2, 3$)
K_i (N/m)	Translational stiffness	$K_i = 1e3$ (N/m) ($i = 1, 2, 3$)
κ_i (Nm/rad)	Rotational stiffness	$\kappa_i = 1e2$ (Nm/rad) ($i = 1, 2, 3$)
k_{t_i} (Nm/A)	Torque constant parameter	$k_{t_i} = 1e - 2$ (Nm/A) ($i = 1, 2, 3$)
k_{e_i} (Vs/rad)	Back electro motive force (Voltage) constant parameter	$k_{e_i} = 1e - 2$ (Vs/rad) ($i = 1, 2, 3$)
R_{a_i} (Ω)	Resistor parameter	$R_{a_i} = 2.4$ (Ω) ($i = 1, 2, 3$)
L_{a_i} (H)	Inductance of the armature	$L_{a_i} = 1e - 2$ (H) ($i = 1, 2, 3$)
μ_i	Ratio gearbox parameter	$\mu_i = 250$ ($i = 1, 2, 3$)
$K_P = \text{diag}[K_{P_1}, K_{P_2}, K_{P_3}]$	Gain matrix	$K_P = \text{diag}[K_{P_1}, K_{P_2}, K_{P_3}]$ is optimized by BCMO
β, λ, γ	Virtual coefficient	β (Nms/rad), λ (Nm/rad), γ are optimized by BCMO
s_i (Nm)	Maximum allowed torque	$s_i = 12.5$ (Nm) = 1250 (Ncm) ($i = 1, 2, 3$)
M_d (Nm)	The fluctuation from outside environment	$M_d = 0.1 \sin(10t) [1 \ 1 \ 1]^T$ (Nm)
p_1, p_2	The coefficients of the disturbance and the user's torque	$p_1 = -1, p_2 = -1$
T (s)	Simulation time	$T = 20$ (s)
$\theta_{ds_1}, \theta_{ds_2}, \theta_{ds_3}$	The desired angles of the human user joints	$\theta_{ds_1} = \theta_{ds_2} = \theta_{ds_3} = 0.25\sin(\omega t)$ (rad)
$\omega_{ds_1}, \omega_{ds_2}, \omega_{ds_3}$	The desired speeds of the human user joints	$(\omega_{ds_i} = 0.25\omega\cos(\omega t)$ (rad/s); ($i = 1, 2, 3$) $\omega = 0.5$ (rad/s)
θ_0	The initial positions of the joints	$\theta_0 = [0 \ 0 \ 0]^T$ (rad)
ω_0	The initial speed of the joints	$\omega_0 = [0 \ 0 \ 0]^T$ (rad/s)
g (m/s ²)	Gravitational acceleration	$g = 9.81$ (m/s ²)

In BCMO, the input parameters are defined as follows: $d = 6$; $N = 40$; MaxGen = 40; LB = 0; UB = 30, where, d is dimension of optimization problem including the virtual coefficients β, λ, γ and the gain matrix $K_P = \text{diag}[K_{P_1} \ K_{P_2} \ K_{P_3}]$; NP = population size; MaxGen = maximum generation; LB, UB = solution space; RMS = cost function.

The goal of the optimal feedback torque control is minimizing the total root mean square of the human – robot interaction torques at three joints. The goal of the control can be achieved by BCMO. After 40 generations, the evolution of the cost function of BCMO is shown in Fig. 3. The virtual coefficients are obtained as $\beta = 3.5$; $\lambda = 0.12$, $\gamma = 0.29$.

The gain matrix is obtained as $K_P = \text{diag}[K_{P_1} \ K_{P_2} \ K_{P_3}] = [5.46 \ 3.14 \ 35.83]$.

The best Cost Function = 123.75 (Ncm).

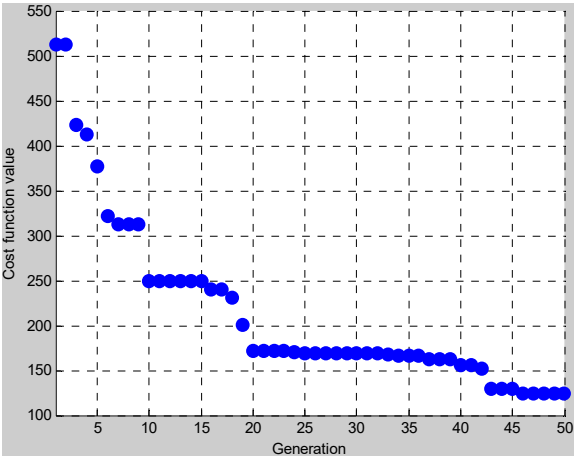


Fig. 3. The evolutionary progress of cost function of BCMO. Best function value: 123.7315

According to the BCMO results, the best cost of the feedback control system is achieved. The simulations of the rotations, angular velocities of joints of the arm exoskeleton are shown in Figs. 4, 5. The simulation of the interaction torques is shown in Fig. 6.

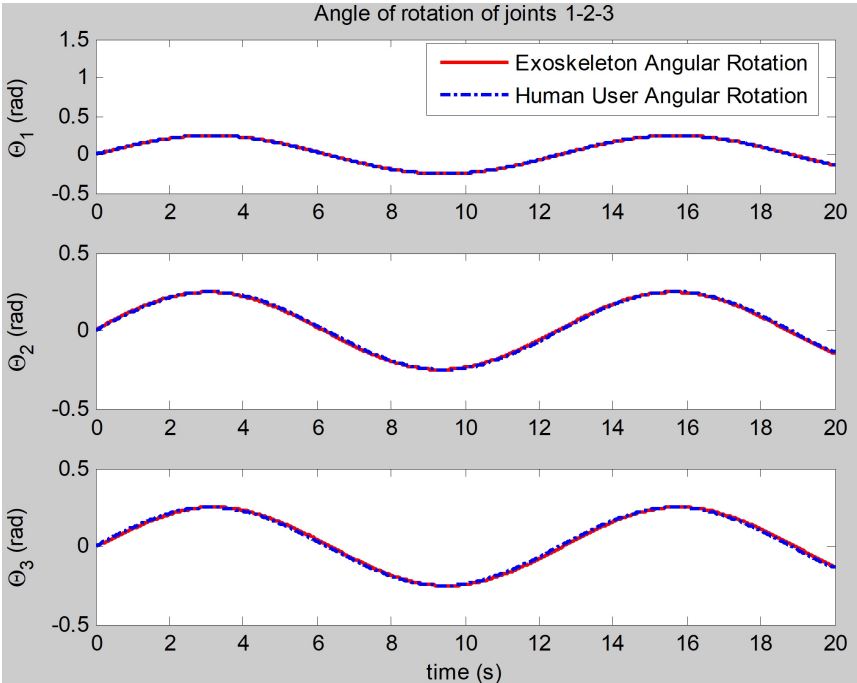


Fig. 4. The simulation of the rotations of joints

In Fig. 6, the interactions torques at joints can track the desired interaction torques, and the dynamic of the interaction torques includes the fluctuations from the outside environment. The optimal feedback torque control has been successfully carried out with the optimal impedance and/or admittance of the arm exoskeleton to support human movement; it only includes some small fluctuations in its dynamic shape.

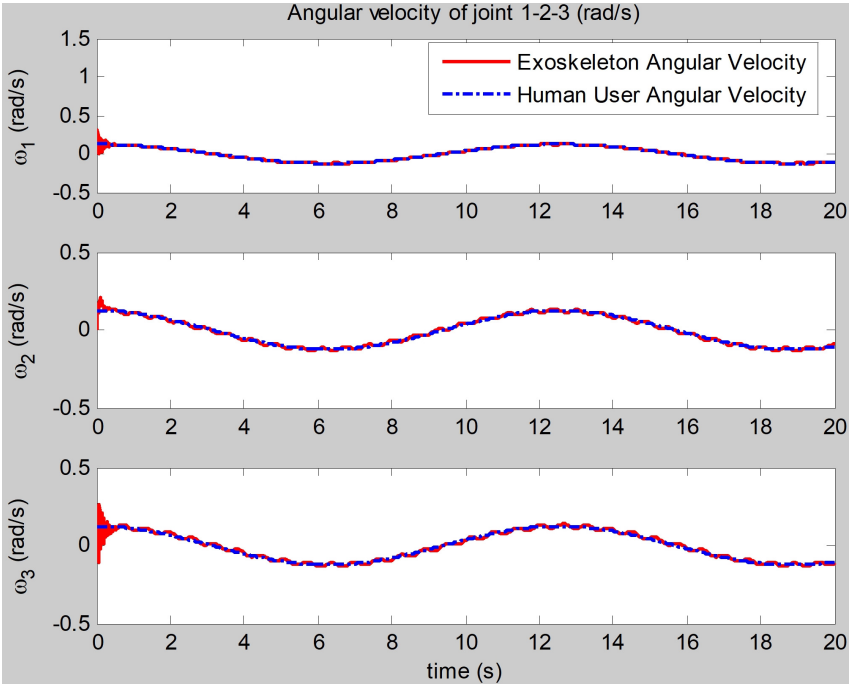


Fig. 5. The simulation of the angular velocities of joints

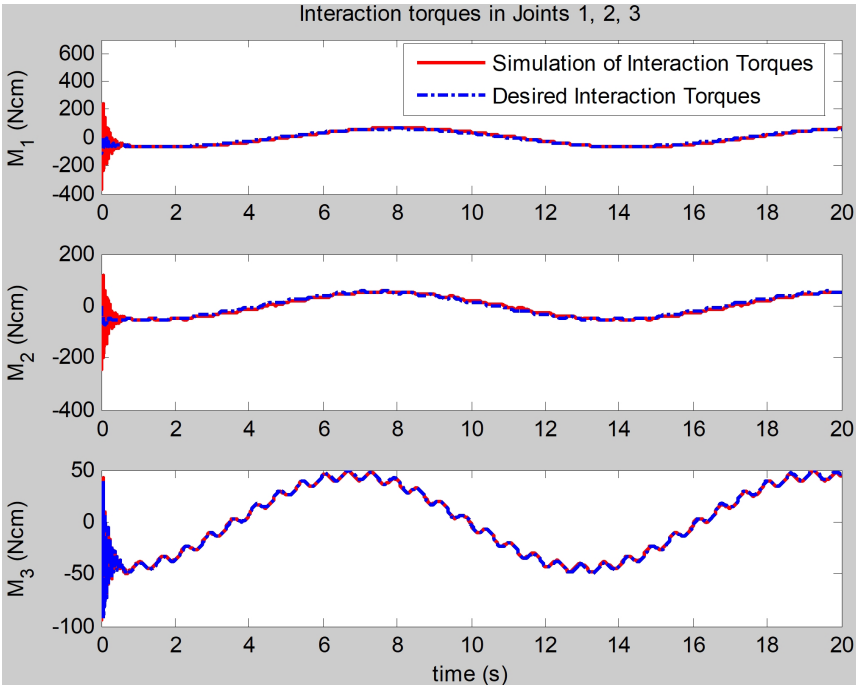


Fig. 6. The simulation of the interaction torques at joints

3. Conclusions

The demand for arm exoskeletons for rehabilitation devices, haptic devices, tele-operation devices, and assisting devices is growing today. By minimizing the human – robot interaction

forces as the key for the proposed control design, the optimal feedback torque control is carried out to minimize the human – robot interaction torques at joints of the three degree of freedom arm exoskeleton. The numerical simulations in the paper show that when optimal control is achieved, the total mean square of the interaction torques of the arm exoskeleton at joints is minimized; the feedback torque control can create optimal impedance for the arm exoskeleton to assist the human user movement and reducing the effect of the external excitation.

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Data availability

The datasets generated during and/or analyzed during the current study are available from the corresponding author on reasonable request.

Author contributions

Cao Thang Nguyen: write manuscript, control design. Tuan Ngoc Nguyen: simulation.

Conflict of interest

The authors declare that they have no conflict of interest.

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Appendix

In the nonlinear dynamic equation as shown in Eq. (3), we define $\theta_1, \theta_2, \theta_3$ are angles of rotation of joint 1, 2, 3, respectively. $\omega_1, \omega_2, \omega_3$ are angular velocities of joint 1, 2, 3, respectively. a_1, a_2, a_3 (m) are lengths of links 1, 2, 3, respectively. m_1, m_2, m_3 (kg) are masses of links 1, 2, 3, respectively.

And we denote $s_2 = \sin\theta_2$, $c_2 = \cos\theta_2$, $s_3 = \sin\theta_3$, $c_3 = \cos\theta_3$, $s_{23} = \sin(\theta_2 + \theta_3)$, $c_{23} = \cos(\theta_2 + \theta_3)$, $s_{12} = \sin(\theta_1 + \theta_2)$, $c_{12} = \cos(\theta_1 + \theta_2)$, $s_{123} = \sin(\theta_1 + \theta_2 + \theta_3)$, $c_{123} = \cos(\theta_1 + \theta_2 + \theta_3)$.

The detail elements of the matrix of inertia moments of joints are:

$$M = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} + I_L + I_M \quad (\text{kg} \cdot \text{m}^2), \quad (16)$$

where:

$$\begin{aligned} a_{11} &= m_1 a_1^2 + m_2 (a_1^2 + a_2^2 + 2a_1 a_2 c_2) \\ &\quad + m_3 (a_1^2 + a_2^2 + a_3^2 + 2a_1 a_2 c_2 + 2a_1 a_3 c_{23} + 2a_2 a_3 c_3), \\ a_{22} &= m_2 a_2^2 + m_3 (a_2^2 + a_3^2 + 2a_2 a_3 c_3), \\ a_{33} &= m_3 a_3^2, \\ a_{12} &= m_2 (a_1 a_2 + a_1 a_2 c_2) + m_3 (a_2^2 + a_3^2 + a_1 a_2 c_2 + a_1 a_3 c_{23} + 2a_2 a_3 c_3), \\ a_{13} &= m_3 (a_2^2 + a_1 a_3 c_{23} + a_2 a_3 c_3), \\ a_{23} &= m_3 (a_2^2 + a_2 a_3 c_3), \\ a_{ij} &= a_{ji}, \quad (i, j = 1, 2, 3). \end{aligned}$$

The matrix of the inertial moment of the links 1, 2, 3 is:

$$I_L = \begin{bmatrix} I_{L_{11}} & 0 & 0 \\ 0 & I_{L_{22}} & 0 \\ 0 & 0 & I_{L_{33}} \end{bmatrix} \quad (\text{kg} \cdot \text{m}^2). \quad (17)$$

The matrix of the inertial moment of the gear motors at joints 1, 2, 3 is:

$$I_M = \begin{bmatrix} I_{M_{11}} & 0 & 0 \\ 0 & I_{M_{22}} & 0 \\ 0 & 0 & I_{M_{33}} \end{bmatrix} \quad (\text{kg} \cdot \text{m}^2). \quad (18)$$

The detail elements of the vector of Coriolis and centrifugal forces are:

$$C = [C_1 \quad C_2 \quad C_3]^T \quad (\text{kg} \cdot \text{m}^2/\text{s}^2), \quad (19)$$

where:

$$\begin{aligned} C_1 &= -(m_2 + m_3)a_1a_2s_2(2\omega_1\omega_2 + \omega_2^2) \\ &\quad - m_3a_1a_3s_{23}(2\omega_1\omega_2 + 2\omega_2\omega_3 + 2\omega_1\omega_3 + \omega_2^2 + \omega_3^2) \\ &\quad - m_3a_2a_3s_3(2\omega_1\omega_3 + 2\omega_2\omega_3 + \omega_3^2), \\ C_2 &= -m_3a_2a_3s_3(2\omega_1\omega_3 + 2\omega_2\omega_3 + \omega_3^2) + (m_2 + m_3)a_1a_2s_2\omega_1^2 + m_3a_1a_3s_{23}\omega_1^2, \\ C_3 &= m_3a_1a_3s_{23}\omega_1^2 + m_3a_2a_3s_3(\omega_1^2 + \omega_2^2 + 2\omega_1\omega_2). \end{aligned}$$

The detail elements of vector of gravitational forces are:

$$G(\theta) = [G_1 \quad G_2 \quad G_3]^T \quad (\text{kg} \cdot \text{m}^2/\text{s}^2), \quad (20)$$

where:

$$\begin{aligned} G_1 &= m_1ga_1s_1 + m_2g(a_1s_1 + a_2s_{12}) + m_3g(a_1s_1 + a_2s_{12} + a_3s_{123}), \\ G_2 &= m_2ga_2s_{12} + m_3g(a_2s_{12} + a_3s_{123}), \\ G_3 &= m_3ga_3s_{123}. \end{aligned}$$

The Jacobian matrices of joints 1, 2, 3 are:

– Joint 1:

$$r_1 = \begin{bmatrix} 0 \\ l_1s_1 \\ -l_1c_1 \end{bmatrix}, \quad J_1 = \begin{bmatrix} \frac{\partial r_1}{\partial \theta_1} & \frac{\partial r_1}{\partial \theta_2} & \frac{\partial r_1}{\partial \theta_3} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ l_1c_1 & 0 & 0 \\ l_1s_1 & 0 & 0 \end{bmatrix}. \quad (21)$$

$$J_1^T F_1 = \begin{bmatrix} 0 & l_1c_1 & l_1s_1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} F_{1x} \\ F_{1y} \\ F_{1z} \end{bmatrix} = \begin{bmatrix} F_{1y}l_1c_1 + F_{1z}l_1s_1 \\ 0 \\ 0 \end{bmatrix}. \quad (22)$$

– Joint 2:

$$r_2 = \begin{bmatrix} 0 \\ a_1s_1 + l_2s_{12} \\ -a_1c_1 - l_2c_{12} \end{bmatrix}, \quad J_2 = \begin{bmatrix} \frac{\partial r_2}{\partial \theta_1} & \frac{\partial r_2}{\partial \theta_2} & \frac{\partial r_2}{\partial \theta_3} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ a_1c_1 + l_2c_{12} & l_2c_{12} & 0 \\ a_1s_1 + l_2s_{12} & l_2s_{12} & 0 \end{bmatrix}, \quad (23)$$

$$J_2^T F_2 = \begin{bmatrix} 0 & a_1 c_1 + l_2 c_{12} & a_1 s_1 + l_2 s_{12} \\ 0 & l_2 c_{12} & l_2 s_{12} \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} F_{2x} \\ F_{2y} \\ F_{2z} \end{bmatrix} \quad (24)$$

$$= \begin{bmatrix} F_{2y}(a_1 c_1 + l_2 c_{12}) + F_{2z}(a_1 s_1 + l_2 s_{12}) \\ F_{2y} l_2 c_{12} + F_{2z} l_2 s_{12} \\ 0 \end{bmatrix}.$$

– Joint 3:

$$r_3 = \begin{bmatrix} 0 \\ a_1 s_1 + a_2 s_{12} + l_3 s_{123} \\ -a_1 c_1 - a_2 c_{12} - l_3 c_{123} \end{bmatrix}, \quad (25)$$

$$J_3 = \begin{bmatrix} \frac{\partial r_3}{\partial \theta_1} & \frac{\partial r_3}{\partial \theta_2} & \frac{\partial r_3}{\partial \theta_3} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ a_1 c_1 + a_2 c_{12} + l_3 c_{123} & a_2 c_{12} + l_3 c_{123} & l_3 c_{123} \\ a_1 s_1 + a_2 s_{12} + l_3 s_{123} & a_2 s_{12} + l_3 s_{123} & l_3 s_{123} \end{bmatrix},$$

$$J_3^T F_3 = \begin{bmatrix} 0 & a_1 c_1 + a_2 c_{12} + l_3 c_{123} & a_1 s_1 + a_2 s_{12} + l_3 s_{123} \\ 0 & a_2 c_{12} + l_3 c_{123} & a_2 s_{12} + l_3 s_{123} \\ 0 & l_3 c_{123} & l_3 s_{123} \end{bmatrix} \begin{bmatrix} F_{3x} \\ F_{3y} \\ F_{3z} \end{bmatrix} \quad (26)$$

$$= \begin{bmatrix} F_{3y}(a_1 c_1 + a_2 c_{12} + l_3 c_{123}) + F_{3z}(a_1 s_1 + a_2 s_{12} + l_3 s_{123}) \\ F_{3y}(a_2 c_{12} + l_3 c_{123}) + F_{3z}(a_2 s_{12} + l_3 s_{123}) \\ F_{3y} l_3 c_{123} + F_{3z} l_3 s_{123} \end{bmatrix}.$$



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